

Registration No :

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Total Number of Pages : 02

B.Tech
HSSM3302

6th Semester Back Examination 2018-19
OPTIMIZATION IN ENGINEERING

BRANCH : AEIE, AUTO, CHEM, CIVIL, CSE, ECE, EEE, EIE, ELECTRICAL, ENV, ETC,
FASHION, FAT, IEE, IT, ITE, MANUFAC, MANUTECH, MARINE, MECH, METTA,
MINERAL, MINING, MME, PLASTIC, TEXTILE

Time : 3 Hours

Max Marks : 70

Q.CODE : F269

Answer Question No.1 which is compulsory and any FIVE from the rest.
The figures in the right hand margin indicate marks.

- Q1** Answer the following questions : (2 x 10)
- What is slack variable?
 - Write Degenerate solution?
 - What is Basic feasible solution?
 - Write short note on Transportation problem?
 - Define convex set and convex function?
 - What is basic concept of Kuhn Tucker Condition?
 - What is stepping stone method?
 - What is sensitivity analysis?
 - What is Integer programming problem?
 - Define an unsymmetrical dual problem?
- Q2** a) Use Graphical method to solve the L.P.P. : (5)
 Maximize $z = x_1 + x_2$ subject to the constraints:
 $x_1 + x_2 \leq 1$
 $-3x_1 + x_2 \geq 3$ $x_1, x_2 \geq 0$
- b) Use Two Phase Simplex method to solve the L.P.P. : (5)
 Maximize $Z = 2x_1 + x_2 + x_3$
 Subject to the constraints:
 $4x_1 + 6x_2 + 3x_3 \leq 8$
 $3x_1 - 6x_2 - 4x_3 \leq 1$
 $2x_1 + 3x_2 - 5x_3 \geq 4$
 $x_1, x_2, x_3 \geq 0$
- Q3** a) Solve the Zero One Programming problem (5)
 max $z = x_1 + 2x_2 + x_3$
 subject to $x_1 + 2x_2 + x_3 \leq 10$
 $2x_1 - 3x_2 - 4x_3 \leq 14$
 $3x_1 + 5x_2 + x_3 \leq 6$
 & $x_i \geq 0$ or 1 for all i.
- b) Solve the Nonlinear programming problem by Lagrange's multipliers (5)
 Maximize $Z = (x_1)^2 + (x_2)^2 + 3x_1 + 4x_2$
 Subject to the constraints:
 $2x_1 + x_2 = 10$
 $x_1, x_2 \geq 0$

- Q4** a) Use DUAL Simplex method to solve the L.P.P. : **(5)**
 Maximize $Z = -3x_1 - 2x_2$
 Subject to the constraints:
 $x_1 + x_2 \geq 1$
 $2x_1 + 3x_2 \geq 2$
 $x_1, x_2 \geq 0$

- b) Solve by Fibonacci Search method **(5)**
 Minimize $f(x) = x^2 + 54/x$ in the interval (0,5]

- Q5** a) Solve by Projected Gradient method **(5)**
 Minimize $f(X) = x^2 + 3(x_2)^2$ starting initial point (6,3)
 where $X = x_1 i + x_2 j$

- b) Solve the Dynamic Programming problem **(5)**
 Minimize $Z = Y_1^2 + Y_2^2 + Y_3^2$
 Subject to $Y_1 + Y_2 + Y_3 = 15$
 & $Y_i \geq 0$

- Q6** Solve by Branch and Bound method **(10)**
 Minimize $Z = 4X_1 + 3X_2$
 Subject to $5X_1 + 3X_2 \geq 30$
 $X_1 \leq 4$, $X_2 \leq 6$ & $X_i \geq 0$ & integers.

- Q7** FIND THE OPTIMAL SOLUTION BY MODI METHOD **(10)**

11	13	17	14	250
16	18	14	10	300
21	24	13	10	400
200	225	275	250	950

- Q8** Write short answer on any TWO : **(5 x 2)**
 a) Quadratic programming problem
 b) Genetic Algorithm
 c) Nonlinear programming problem